Cards: Stereotype-Spotting Mediation Role-Play

Annex 20 · Module 6: Stereotypes

Print and cut out, one card per pair. Pairs role-play a conflict containing stereotype phrases. Observers note when labels appear and propose supportive mediator questions.

1. The New Student

Characters
Amir: shy, recently moved from another country, speaks with an accent. Tom: confident, doesn't like changes in the group.

Conflict
Tom refuses to work with Amir because of his accent.

2. Not Smart Enough

Characters
Mia: sporty, energetic, struggles with science tests. Anna: top student, competitive.

Conflict
Anna says Mia would slow the project down because sports kids are not smart.

3. The Weird One

Characters
Viktor: quiet, creative, different clothing style. Classmates: care a lot about popularity.

Conflict
The group laughs at Viktor's ideas, calling him strange.

4. The Gamer Label

Characters
Luca: passionate gamer, often tired in class. Martin: nervous about grades.

Conflict
Martin claims Luca won't take teamwork seriously because gamers only play.

5. Gender Stereotype

Characters
Nora: responsible, wants to be class leader. Bence: jokes a lot, believes boys lead better.

Conflict
Bence says girls are too emotional to be leaders.

6. Social Status Judgment

Characters
Petra: kind, wears secondhand clothes. Zsófi: popular, follows fashion trends.

Conflict
Zsófi excludes Petra for not looking cool enough.

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